

Contents

Preface	xiii
Acknowledgments	xv
1 Distributed Computing	1
1.1 Winds of Change	1
1.2 The Internet	2
1.3 Computers with Multiple Processors.....	3
1.4 Synchronization	3
1.5 Why is Synchronization Difficult?	4
1.6 Algorithms and Programs	5
1.7 Concurrent and Distributed Algorithms.....	5
1.8 Impossibility Results	6
1.9 Chapter Notes	6
2 One Loaf of Bread, Please	9
2.1 The Too Much Bread Problem	9
2.2 Applications	9
2.3 First Attempt	10
2.4 Second Attempt	11
2.5 Third Attempt	12
2.6 Fourth Attempt: A Correct Solution.....	13
2.7 Communicating by Reading and Writing of Notes	16
2.8 Chapter Notes	17
2.9 Self Review	17
3 A Tale of Two Lovers	19
3.1 The Two Lovers Problem	19
3.2 Applications	19
3.3 A Surprising Impossibility Result	20
3.4 Further Explanations	20

3.5	Chapter Notes	21
3.6	Self Review	22
4	A Night at the Movies	23
4.1	The Movie Agreement Problem	23
4.2	Applications	24
4.3	A Surprising Impossibility Result	25
4.4	A More General Result	26
4.5	An Algorithm	26
4.6	Further Explanations	28
4.7	How Many Rounds are Needed?	28
4.8	Chapter Notes	29
4.9	Self Review	30
5	The Fall of the Byzantine Empire	33
5.1	The Byzantine Generals Problem	33
5.2	Applications	34
5.3	A Surprising Result	35
5.4	An Algorithm	35
5.5	Further Explanations	36
5.6	Chapter Notes	38
5.7	Self Review	39
6	Sightseeing in Paris	41
6.1	The Choice Coordination Problem	41
6.2	Applications	42
6.3	A Randomized Algorithm	43
6.4	Further Explanations	43
6.5	A Simple Deterministic Algorithm	45
6.6	Perfectionism, It Seems, Does Not Pay!	46
6.7	Chapter Notes	47
6.8	Self Review	48
7	Food for Thought	51
7.1	The Dining Philosophers Problem	51
7.2	Applications	53

7.3	Deadlock Prevention: The Total Order Technique	53
7.4	Hold and Wait Strategy: The LR Algorithm	54
7.5	Hold and Wait Strategy: The LLR Algorithm	55
7.6	Wait and Release Strategy: The Wait/Release Algorithm	56
7.7	Wait and Release Strategy: A Randomized Algorithm	57
7.8	Chapter Notes	59
7.9	Self Review	59
8	All for One and One for All	63
8.1	The See-Saw Puzzle	63
8.2	Applications	64
8.3	The Kids' First Plan	65
8.4	The Kids' Second Plan	66
8.5	The Kids' Final Plan	67
8.6	Further Explanations	69
8.7	Chapter Notes	71
8.8	Self Review	71
9	The World is a Playground	73
9.1	The Green-or-Blue Game	73
9.2	Applications	74
9.3	Two Observations	75
9.4	The Kids' Plan	75
9.5	Further Explanations	76
9.6	An Alternative Plan	77
9.7	The Queen's New Challenge	78
9.8	A Surprising Impossibility Result	80
9.9	The Queen's Final Challenge	81
9.10	General Impossibility Results	82
9.11	Chapter Notes	85
9.12	Self Review	85
10	Getting the Service You Deserve	87
10.1	The Two Tellers Problem	87
10.2	Applications	88
10.3	First Attempt: A Solution Which Cannot Tolerate a Single Fault	88

10.4	Second Attempt: A Correct Solution	91
10.5	How Many Notes are Needed?	92
10.6	Chapter Notes	93
10.7	Self Review	94
	Bibliography	95
	Author's Biography	103
	Index	105